

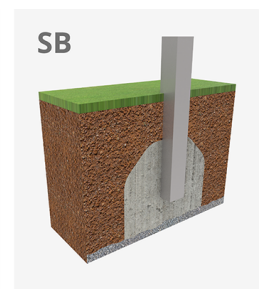
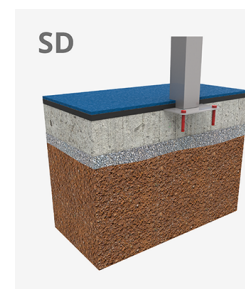
VOLT is an electronic Playground game system comprised of a series of interconnected, interactive light nodes distributed throughout the play structure. Depending on the game, the nodes emit a sequence of lights and sounds to which the user responds by pressing them as indicated by the game. The games included in **VOLT** are designed for individual, pair, and team play and are suitable for all users. It also features an interactive interface screen called the Totem, where the user can select the game, the number of players, and other settings, as well as view the game results.

VOLT is a metal structure designed with Three Dimensional Nets patterns. These constructions, which include spheres and hemispheres formed by interconnected triangles, are designed for free, creative, and collaborative play, allowing for versatile combinations of their elements. Spherical metal structure with Three-Dimensional Net and pentagonal panel. Ideal for: Shopping centers, Children's Playrooms, Schools, Sports Centers, Swimming Pools, Gyms....



A=263.78" 376.74 ft² 70.87" 20

B=263.78"



[Mounting instructions](#) | [HD image](#)

Materials:

Structure, Metal: Bars (Ø50) of galvanized steel according to UNE-ISO 1461/99 standard and steel with thermoplastic coating PPA 571 of 400 µ thickness.

Panels, HDPE: High density polyethylene (HDPE) panels 15 and 20 mm thick, maintenance-free, easy to clean and UV filter.

Cable Ties, Polyamide: Polyamide cable ties with fiberglass and UV filter

Nets, Vandal-proof reinforced rope: Nylon nets (Ø16 mm) braided with 6 strands and a steel core .

Screws: Screws with JS-500 treatment of more than 8 µm or stainless steel

- None of the materials require special treatment for disposal.
- If the equipment is subject to severe use, the maintenance plan should be increased.
- Do not use the product before completing the installation/maintenance.
- Consult maintenance instructions.

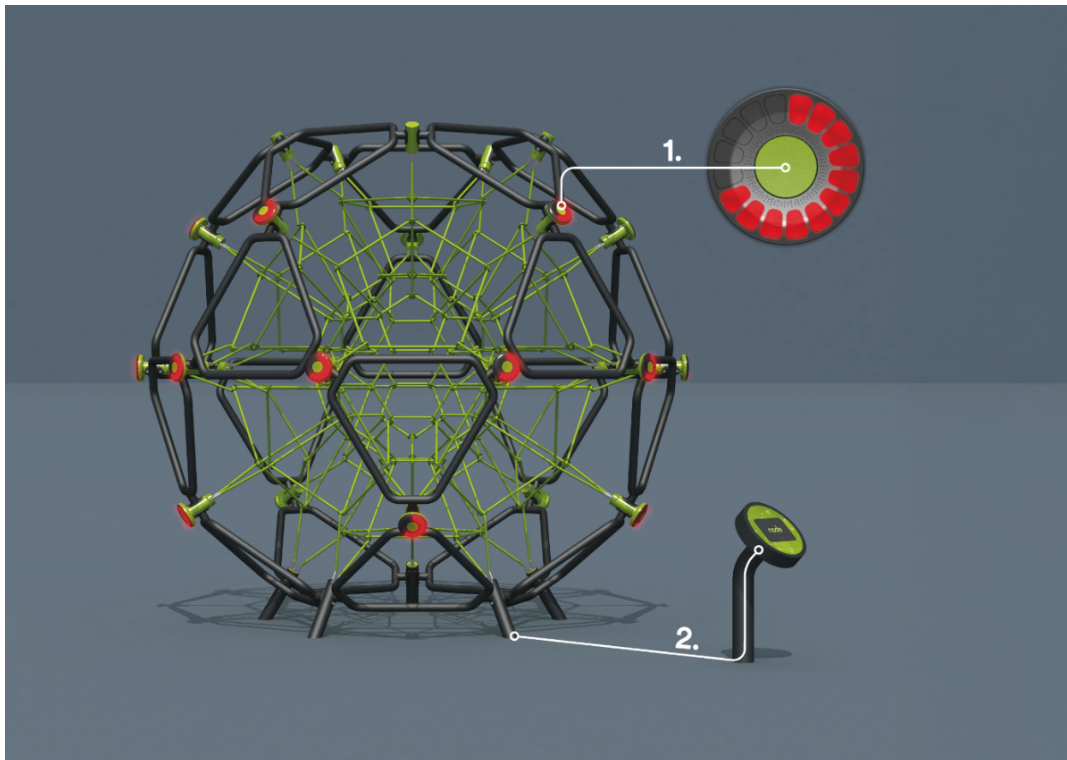
Largest piece (mm): 2200x500x500 / Heaviest piece (kg): 50

IMPACT ZONE: Required safety surface. Floor covering according to EN1176-1:2017 is recommended.
Spare parts availability: 10 years

Total weight of game: 297kg

1. Interactive node / 8 colors / 4 modes / Perfect daytime visibility / Vandal-proof

2. Numerous games / 13" touchscreen / Multilingual menu / Perfect daytime visibility / Vandal-resistant



Games:

SEARCHER How to play? In this game, you'll need to be very skillful. Your challenge will be to complete the nodes of your color in the shortest time possible. It won't be easy because the node will be off, and you'll have to tap it to discover its color. If it's your color, keep tapping it until you complete it, and then... run for the next one! Who wins? The player who completes all their nodes first wins!

Blackout Node : How to play? This game is very simple and fun! You'll play in turns, and each player will be assigned a color. When it's your turn, pay attention because the countdown will begin, and you'll have to complete as many nodes as possible before it ends. So, 3, 2, 1... Let's go! Who wins? The player who completes the most nodes during the countdown is the champion!

SEQUENCE How to play? This is going to be a lot of fun. You'll have to use your memory to win. Choose the number of players and stand in front of the triangle assigned to your player color. Once it starts, you'll have to repeat the pattern that the nodes make. Don't make a mistake, or you're out! Who wins? The player who correctly repeats the most patterns is the winner!

SYMMETRY How to play? Quick! Form teams in pairs, and each pair will be assigned a color. The goal is to close the nodes of your color simultaneously, holding them down until completed. Pay attention because the node won't be completed until both of you press it at the same time! Who wins? The team that completes the most pairs of nodes within the allotted time. Go for it!

Ground anchoring screws not included.

Playful features:



Projects:

